AEN'UDAE

SPECIES ADJUSTMENTS
+1 Strength, +2 Vitality, +1 Perception

PHYSICAL DESCRIPTION
The Aen'udae are a humanoid species with several reptilian qualities. They are tall, and trim, and have no hair beyond eyebrows and short eyelashes. Their eyes themselves are dark. Similar to Betazoids.

Aen'udae have large, round skulls with large ridges above the ears, and a single narrow ridge down the skull to where the head meets the shoulders.

CULTURE
Originally a warlike species. As early as the 21st century the Aen'udae had warp-capability. And they were conquerors. This brought them into conflict with other cultures that were on the same technological level over an extended period.

In the late 21st century, the Aen'udae entered into a protracted war with the Vulcans. Though the Vulcan technology was superior, the Vulcans refused to conquer the Aen'udae. Instead, they demanded peace, and then began to teach the Aen'udae a more passive, and logical lifestyle.

While the Aen'udae never attained the level of passivity of the Vulcans; they did learn a great deal from them. By the early 23rd century, the Aen'udae had developed into an artistic and scientific people. By the latter half of the century, a few Aen'udae were serving in Starfleet.

Some humans actually preferred working with an Aen'udae officer to a Vulcan, because the Aen'udae did not eschew all emotion.

The Aen'udae are a very true and devoted species. Once you have the friendship of an Aen'udae, it is for life. And, true to their warrior past, the Aen'udae will avenge their loved ones.

In the anchint past, the Aen'udae developed many melee weapons. And it is non unusual for a modern Aen'udae to keep one or two in his quarters for sentimental value.

Generally, Aen'udae culture is very similar to the culture of the native American Apaches, of earth.

Aen'udae people live in extended family units (or family clusters); they usually live close together, with each nuclear family in separate dwellings. An extended family generally consisted of a husband and wife, their unmarried children, their married daughters, their married daughters' husbands, and their married daughters' children. Thus, the extended family is connected through a lineage of women who live together (that is, matrilocal residence), into which men may enter upon marriage (leaving behind his parents' family).

Aen'udae used to hunt for their food. Now, though omnivores, they prefer a diet based on vegetables, or the occasional fish dish.

A civilian Aen'udae will usually wear clothing of red or yellow hues. They will not wear any animal skin.

Their culture is very matriarchal. And men and women a treated with total equality, both socially, and within their laws.

LANGUAGES
The Aen'udae have an intricately spoken native language called Qadash, spoken with similar inflections and vowel sounds to Terran Japanese. Many Aen'udae also speak Vulcan, Klingon, or Federation Standard English.

COMMON NAMES
The Aen'udae use a signal name as both a proper name and a surname. Aen'udae names are usually short, and with short vowels and soft consonant sounds.

Male names: Tohing, Riddon, Hivrar, Hoddo, Yiro, Ozoh, Azem
Female names: Yonnonni, Himi, Killi, Fakeng, Feh, Yalosa, Oe

HOMEWORLD
The homeworld of the Aen'udae is called Audea III. And the planet is located within 3 days of Vulcan, at Warp 6. The native Aen'udae call their home simply Ulm, which means “The Place” in Qadash.

The climate and geography of Audea in very similar to that of Qo’noS, the Klingon homeworld.

Class: M
Moons or Rings: 3 moons
Gravity: 1.4 G
Climate: Medium atmosphere, 20% hydrosphere, warm temperature
**Demographics:** Millions of Aen'udae, as well as Vulcans, Humans, and several displaced Bajorans.

**Civilization:** Liberal industrial democracy, TL8

**Resources:** Clothing, foodstuffs, weapons, tools, refined metals.

Audea has three large continents, and several smaller ones; some of which qualify more as collections of islands. There is a large desert on the third continent, and ice at both poles. But, most of the planet is generally temperate, with Earth-like seasons.

The weather is Earth-like, with some severe storms over the oceans at the planetary equator.

The planet is slightly smaller than Earth, with a radius of 3,389km. The length of an Audean day is roughly the same as an Earth day, or a bit over 25 hours.

Aen'udae technology is on a par with that of Klingons, or Romulans. Their space vessels are, as a rule, smaller than a Federation starship, depending on the function of the craft.

Aen'udae construction is very decorative and elaborate. Similar to Hindu architecture on Earth.

**FAVORED PROFESSION**

*Starship Officer:* Many Aen'udae serve in Starfleet, or on Aen'udae exploration craft.

*Scientist:* Aen'udae follow many Vulcan tenets, including a love of science. Many become medical doctors.

*Merchant:* It is easy to encounter an Aen'udae trader, or shop-owner on a Federation starbase.

**SPECIES ABILITIES**

Aen'udae are a strong, healthy people. They are not as strong as Vulcans, but they seem to be more durable. They also have a strong level of perspicacity.

They gain a +1 species-bonus to their *Strength* attributes, and a +2 to their *Vitality* as well as a +1 to their *Perception* scores.

Aen'udae also have a few individual species traits.

**Pharyngeal Slits:** The Aen'udae have a series of slits on their heads, just above their ears. These slits contain a series of membranes that aid breathing, and purify the oxygen going to the brain. They gain a +1 to *Stamina* TNs to resist asphyxiation, and +2 to *Savvy* reactions.

**Extraordinary Vision:** Aen'udae can see farther, and with more clarity than most humanoids. They gain a +2 bonus for *Aim* actions, and +2 to all *Observe (Spot)* skill tests, as well as the effects of the *Night Vision* edge (p. 136, *PG*) as a species trait.

**Courageous:** *(bonus edge)* The Aen'udae are no strangers to bravery. They often leap in where others fear to tread. Aen'udae may spend up to 6 Courage in a single round instead of the usual 4.

**Devotion:** *(species flaw)* It is very unusual for an Aen'udae not to be devoted to someone, or swear their loyalty to someone over the course of even their early life. An adult Aen'udae will be devoted to at least one person, and maybe more. And they will do whatever it takes to fulfill their devotion to anyone they are devoted to when such a situation arrises.