### Production Data
- **Origin**: 
- **Class and Type**: 
- **Commissioned**: 

### Hull Data
- **Structure**: 
- **Size/Decks**: 
- **Length/Height/Beam**: 
- **Complement**: 

### Operational Data
- **Atmosphere Capable**: 
- **Cargo Units**: 
- **Cloaking Device**: 
- **Life Support**: 
- **Operations System**: 
- **Sensor System**: 
- **Separation System**: 
- **Shuttlebay**: 
- **Shuttlecraft**: 
- **Tractor Beams**: 
- **Transporters**: 

### Propulsion Data
- **Impulse System**: 
- **Warp System**: 

### Tactical Data
- **Phaser/Disruptor Banks**: 
- **Penetration**: 
- **Photon/Plasma Torpedos**: 
- **Penetration**: 
- **Deflector Shield**: 
  - **Protection/Threshold**: 

### Miscellaneous Data
- **Maneuver Modifiers**: 
- **Traits**: 

### Service Record/Tours of Duty

### Shield Strength Track
- **Strength**: 
  - 10: Full strength
  - 9: TN 10 Stamina or stun 1d6 rds
  - 8: Shield protection reduced by 1
  - 7: Shield threshold reduced by 1
  - 6: Primary system hit, roll on T7.10
  - 5: Primary system hit, roll on T7.10
  - 4: TN 10 Quickness or 1d6 wounds
  - 3: TN 10 Quickness or 1d6 wounds
  - 2: Shields down! Protection set to 5
  - 1: Shields down! Protection set to 5
  - 0: Shields down! Protection set to 5

### Structural Damage

### System Damage Track
- **Sensors**: 
  - E: -1 to all maneuvers
  - D: -1 to initiative
  - C: -2 to tactical maneuvers
  - B: Cannot Execute Lock. On maneuver
- **Operations**: 
  - E: -1 to command maneuvers
  - D: -1 to Computer Use tests
  - C: -2 to initiative
  - B: -2 to all maneuvers
- **Life Support**: 
  - E: TN 10 Stamina or stun 1d3 rds
  - D: TN 10 Quickness or 1d6 wounds
  - C: Gravity failing. -2 all physical tests
  - B: TN 10 Stamina or stun 1d6 rds
- **Propulsion**: 
  - E: -1 to helm maneuvers
  - D: -1 to initiative
  - C: -2 to helm maneuvers
  - B: -2 to initiative
- **Weapons**: 
  - E: -1 to tactical maneuvers
  - D: -1 penetration all arrays
  - C: No Tier 2 tactical maneuvers
  - B: -2 to tactical maneuvers
- **Shields**: 
  - E: -1 shield strength
  - D: -1 protection rating
  - C: -1 threshold
  - B: -2 protection rating
- **A**: System offline: shields down

### Cumulative Modifiers
- ** Helm**: 
- **Tactical**: 
- **Command**: 
- **Initiative**: 

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**Starship Name and Registry**

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**Star Trek Roleplaying Game**