

# Jyn Faisha City Ship *Erain*

## Production Data

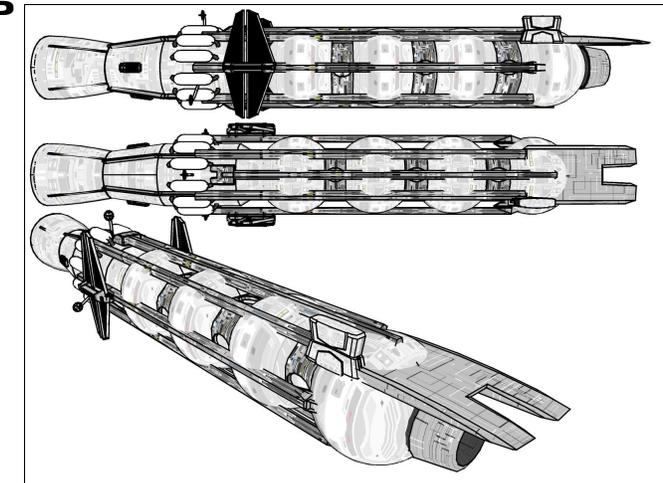
Origin: Jyn Faisha  
Class and Type: City Ship  
Year Launched: Unknown

## Hull Data

Size: 4225 meters, 188 decks  
Structure: 80  
Crew: 19,102  
Atmospheric Capable: No

## Operational Data

Transporters: 10 ea, standard, emergency, cargo  
Cargo Capacity: 750  
Tractor Beams: 1av, 1 fd  
Sensor Systems: Class 4 (+4/E)



Life Support: Class 4 (E)  
Operations Systems: Class 3 (D)

## Propulsion Data

Impulse Engines: FIG-5 (.92c)(C)

Warp Drive: LF-6 Mod (Warp 3 / 4 / 5)(D)

## Tactical

Phaser Array: Type II Phasers (x20/D)

Penetration 7 / 7 / 6 / 0 / 0

Photon Torpedoes Mk40 DF (x10/D)

Penetration 9 / 9 / 9 / 9 / 9

Deflector Shields FSR-2 (B)

Protection/Threshold 17/5

## Miscellaneous

Maneuver Modifiers +4 C, -1 H, +4 T

### Traits

**Ablative Armor:** *Erain* is fitted with a Jyn-produced ablative armor, granting her a +5 bonus to her Structure.

A nomadic, relatively peaceful people, the Jyn Faisha are a species of traders and merchants who wander the starlanes in search of goods and opportunities.

The Jyn Faisha have no home planet of their own, save in ancient myth. In modern times, they wander the vast expanses of the galaxy, carrying their people in massive, (generally ancient) warp-capable city ships. Each of these space-going leviathans is unique; even-near sisters have been customized by their inhabitants to suit their own needs. Jyn city ships are capable of speeds in excess of Warp Four, and carry tens of thousands of people, and are (for the most part) self-contained, with extensive manufacturing and repair capabilities.

Defending such massive vessels is a challenge, even for people born to space, and so the Jyn maintain a vast support fleet of small runabout-style starcraft and fighters. The city-ships in themselves boast a staggering variety and number of defensive armaments.

*Erain* is a custom-built Jyn Faisha city ship of indeterminate age. One of the smaller city-ships, *Erain* is home to 19,000 people, and the seat of Clan Erain. As of 2389, she was known to be operating in the Thelonis Sector.

Like other city-ships, *Erain* is the centerpiece of a clan convoy, and is nearly always surrounded by a small fleet of allied vessels. This fact, coupled with the ship's formidable defensive weaponry, ablative armor, and excellent shielding, making *Erain* a very difficult target.