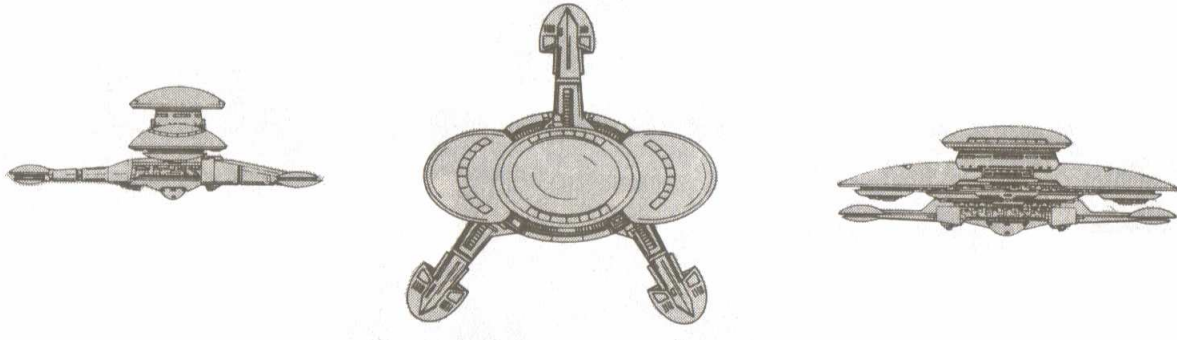


Z-4 (Deathgame) Defense Outpost



Production Data

Origin: Klingon Empire
Class/Type: *zha mortas*-class defense outpost
Year Launched: 2272

Hull Data

Structure: 40
Size/Decks: 7/36
Length/Height/Beam: 320/110/300 m
Complement: 455

Operational Data

Transporters: 6 standard, 4 emergency, 3 cargo
Cargo Units: 100
Shuttlebays: 3 central core
Shuttlecraft: 21 size worth
Tractor Beams: 1 central core ventral
Sensor System: Class 2 +2/+1/0/0/0 (C)
Operations System: Class 2 (C)
Life Support: Class 2 (C)

Tactical Data

Disruptors: Type VII (X9) (E)
Penetration: 7/7/6/0/0
Photon torpedoes: Type II (X6) (E)
Penetration: 6/6/6/6/6
Deflector Shield: Class 3 (B)
Protection/Threshold: 14/3

Structure

Shields

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Miscellaneous Data

Maneuver modifiers: +5 C, -10 H, +5 T
Traits:
Space remaining: 0
Build rules: NG
Notes: Shield grids purchased at -2 cost like large warships and explorers, beam weapons at -1 like heavy vessels