Z-4 (Deathgame) Defense Outpost

Production Data
Origin: Klingon Empire
Class/Type: zha mortas-class defense outpost
Year Launched: 2272

Hull Data
Structure: 40
Size/Decks: 7/36
Length/Height/Beam: 320/110/300 m
Complement: 455

Operational Data
Transporters: 6 standard, 4 emergency, 3 cargo
Cargo Units: 100
Shuttlebays: 3 central core
Shuttlecraft: 21 size worth
Tractor Beams: 1 central core ventral
Sensor System: Class 2 +2/+1/0/0/0 (C)
Operations System: Class 2 (C)
Life Support: Class 2 (C)

Tactical Data
Disruptors: K-GDM-4 (X9) (D)
Penetration: 6/5/5/0/0
Photon torpedoes: KP-6 (X6) (D)
Penetration: 7/7/7/7/7
Deflector Shield: PFF 3 (B)
Protection/Threshold: 14/3

Miscellaneous Data
Maneuver modifiers: +5 C, -10 H, +5 T
Traits:
Space remaining: 0
Build rules: S
Notes: Shield grids purchased at -2 cost like large warships and explorers, beam weapons at -1 like heavy vessels

Structure

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Shields

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