

STAR TREK

ROLEPLAYING GAME

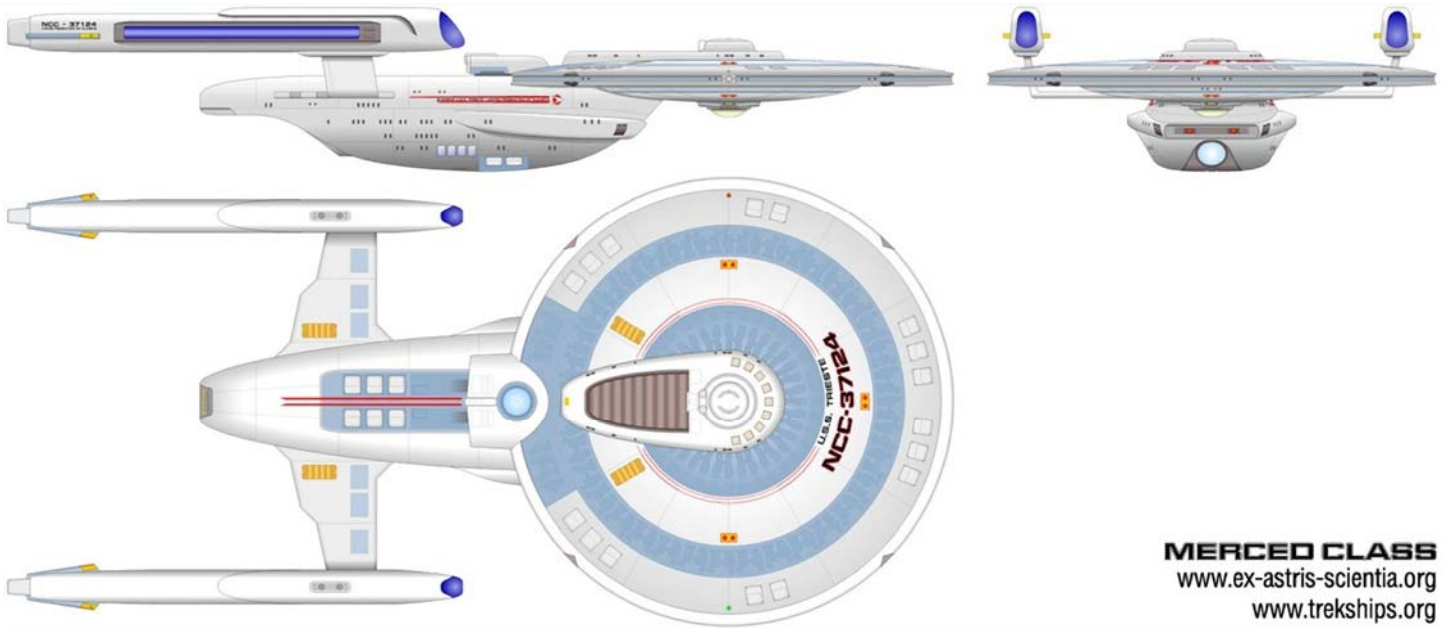
MERCEDES-CLASS ESCORT

Game Statistics by Sonny Smith (aka TheAndorian or CypherWest)

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<http://www.startrek.com>
<http://forum.trek-rpg.net>
<http://strpg.patrickgoodman.org>



Merced-Class

Production Data

Origin United Federation of Planets
 Class and Type Merced-Class Escort
 Year Launched 2322

Hull Data

Structure 30
 Size/Decks 5/9
 Length/Height/Beam 187/34/87
 Complement 50

Operational Data

Atmosphere Capable No
 Transporters 3 Standard, 3 Emergency
 Cargo Units 40
 Shuttlebay 1a
 Shuttlecraft 5 Size worth
 Tractor Beams 1ad, 1fv
 Separation System No

Cloaking Device N/A

Sensor System Class 3(+3/D)
 Operations System Class 2(C)
 Life Support Class 2(C)

Propulsion Data

Impulse System FIE-2 (.85c)(C)
 Warp System LF-7X2c (4/6/8.3)(C)

Tactical Data

Phaser Arrays Type VII (x4/C)
 Penetration 5/5/4/0/0
 Torpedoes Mk 50 DF (x2/C)
 Penetration 4/4/4/4/4
 Deflector Shield CIDSS-3 (C)
 Protection/Threshold 15/3

Miscellaneous Data

Maneuver Modifiers +0C/+2H/+3T
 Traits Prototype (Warp Reliability)