

STAR TREK

ROLEPLAYING GAME

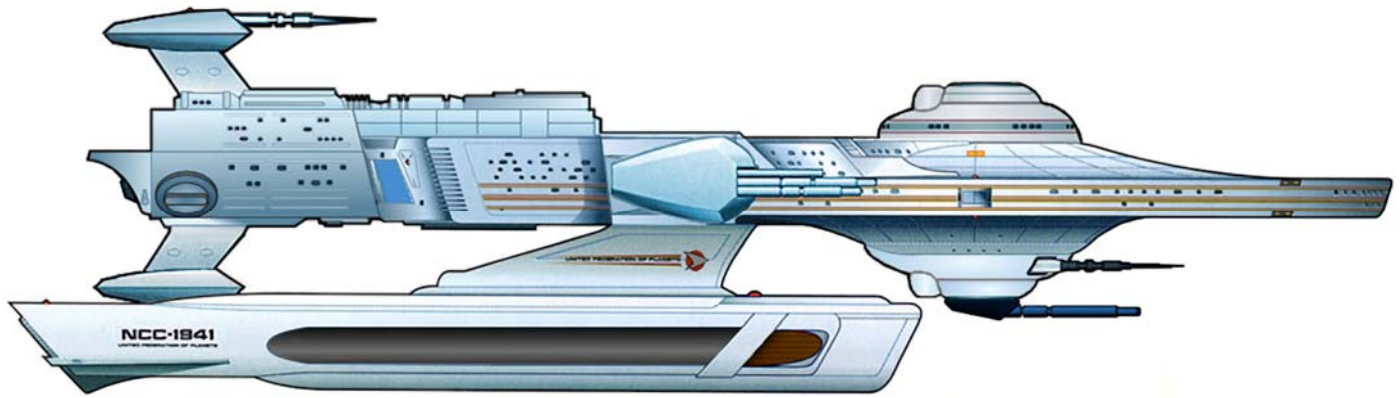
SOYUZ-CLASS FRIGATE

Game Statistics by Sonny Smith (aka TheAndorian or CypherWest)

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<http://www.startrek.com>
<http://forum.trek-rpg.net>
<http://strpg.patrickgoodman.org>



Soyuz-Class

Production Data

Origin **United Federation of Planets**

Class and Type **Soyuz-Class Frigate**

Year Launched **2286** [U.S.S. Bozeman Refit 2367](#)

Hull Data

Structure **30** [25](#)

Size/Decks **5/15** [5/15](#)

Length/Height/Beam **237.6/57/141.7** [237.6/57/141.7](#)

Complement **240** [240](#)

Operational Data

Atmosphere Capable **No** [No](#)

Transporters **3 Standard, 3 Emergency** [3 Standard, 3 Emergency](#)

Cargo Units **60** [50](#)

Shuttlebay **2a** [2a](#)

Shuttlecraft **10 Size worth** [10 Size worth](#)

Tractor Beams **1ad, 1fv** [1ad, 1fv](#)

Separation System **No** [No](#)

Cloaking Device **N/A** [N/A](#)

Sensor System **Class 1(+1/B)** [Class 2 \(+2/C\)](#)

Operations System **Class 1R (BB)** [Class 3\(D\)](#)

Life Support **Class 1(B)** [Class 2 \(C\)](#)

Propulsion Data

Impulse System **RSV (.7c)(D)** [FIG-2 \(.9c\)\(C\)](#)

Warp System **LN-72 (8/10/13)(D)** [LF-44 \(6/9.5/9.7\)\(C\)](#)

Tactical Data

Phaser Arrays **Type VIII (x4/C)** [Type IX \(x3/C\)](#)

Penetration **5/5/4/0/0** [5/5/4/0/0](#)

Torpedoes **Mk 22 DF (x2/C)** [Mk 80 DF \(x2/C\)](#)

Penetration **3/3/3/3/3** [6/6/6/6/6](#)

Deflector Shield **CIDSS-2 (C)** [FSQ-7 \(CC\)](#)

Protection/Threshold **14/3** [17/4](#)

Miscellaneous Data

Maneuver Modifiers **+2C/+1H/+2T** [+2C/+1H/+2T](#)

Traits **Vulnerable System (Warp Drive)** [Vulnerable System \(Warp Drive\)](#)