STARFLEET VESTA-CLASS
heavy explorer; commissioned: 2380

HULL DATA
structure: 45 (5 ablative armor)
size/decks: 7/23
L/B/H: 627/195/88
complement: 745

TACTICAL DATA
phasers:Type X (x4/E)
 penetration: 6/5/5/0/0
phasers:Type XII (saucer ventral x2/E); fire arc: forward.
 penetration: 5/3/3/0/0
torpedo launchers: Mk 95 df (x3/E)
 penetration: 7/7/7/7 (quantum)
deflector shields: FSS-3 (F) * *regenerative
 protection/threshold: 18/6

PROPULSION DATA
impulse system: FIG-7 (0.95c) (E)
warp system: LF-50 Mod 1 (9/9.5/9.99) (E)
quantum slipstream: HAN 210 Mk 1 (9.99990) (C)

OPERATIONAL DATA
cargo units: 55
life support: Class 4 (E)
operations system: Class 4 (E)
sensor system: Class 5 (+5/+4/+3/+2/+1) (F)
shuttlebay: 2 aft
shuttlecraft: 14 size worth
tractor beams: 1 fv, 1 av
transporters: 4 standard, 4 emergency

MISCELLANEOUS DATA
maneuver modifiers: +2 C, +0 H, +3 T
traits: Ablative Armor, Pulse Weapon Upgrade (Type XII phasers; reflected above), Limited Fire Arc (x2) (Type XII phaser; Select one weapon type when this flaw is taken. Effect: When you fire that weapon system, make a Helm maneuver with a TN equal to the Targets protection.
If the test fails, do not apply the penetration value of the weapon be it a Beam or Missile system (which ever is the case). This maneuver is an action for the character at the Helm (Flight Con), but not for the starship.), Intricate System (quantum slipstream; All repair attempts on this particular system suffer +4 to the TN.), Vulnerable System (quantum slipstream).