### Vulcan Sh’ran-class
**Battle Cruiser; Commissioned: 2145**

#### Hull Data
- **Structure:** 40 [119 space][2 space remains]
- **Size/Decks:** 8/41
- **Length/Height/Beam:** 600/276/276 meters
- **Complement:** 420

#### Tactical Data
- **Phase Cannons:** PC-25 (x4/AA) [-28]
- **Penetration:** 4/3/3/0/0
- **Torpedo Launchers:** Mk 1 IF (x3/AA) [-15]
- **Photon Penetration:** 3/3/3/3/0
- **Deflector Shield:** PFF 1 (A) [-10]
- **Protection/Threshold:** 12/2

#### Propulsion Data
- **Impulse System:** SBD (.6c) (B) [-12]
- **Warp System:** PB-16 (5/6/7) (C) [-32]

#### Operational Data
- **Atmosphere Capable:** No [0]
- **Cargo Units:** 80 [0]
- **Life Support:** Class 3 (D) [-7]
- **Operations System:** Class 3 (D) [-7]
- **Sensor System:** Class 2 (+2/C) [-2]
- **Separation System:** No
- **Shuttlebay:** 1 aft [-2]
- **Shuttlecraft:** 8 size worth
- **Tractor Beams:** 1 av [0]
- **Transporters:** 4 standard [0]

#### Miscellaneous Data
- **Maneuver Modifiers:** +2C, 0H, +3T
- **Traits:** Prototype (+1 Threshold) [-2]
Mission

The Sh’ran-class is primarily a combat ship, and its designation in the Vulcan fleet is combat cruiser.

Features

The Sh’ran features the typical Vulcan circular ring-shaped warp drive, capable of achieving speeds of up to warp 7, among the fastest of ships in the 22nd century. In addition to its great speed, the Sh’ran possesses state-of-the-art sensors and weapons, as well as a prototype deflector shield capable of withering the most punishing volleys of fire.

Background

The Sh’ran was developed as a result of Vulcan contact with aggressor species inimical to Vulcan logic, such as the Andorians and Klingons. Logic dictated that such species would only respond to the careful and logical application of force.