NAME: PUNANNEL (WAIX FELTUS V)

VISUAL REPRESENTATION

CLASS: M

LOCATION
The fifth planet in the Waix Feltus system, near the Laas homeworld.

MOONS / RINGS
2 moons (1 class-D, 1 class-F); no rings

- MASS: 3
- DENSITY: Metal-rich (1.5)
- DIAMETER: 1.26
- GRAVITY: 1.89G
- DAY LENGTH: 20 Earth hours
- AXIAL TILT: 1 degree

CLIMATE
Temperate and very Earth-like with some extreme conditions in widely separated regions. The majority of the inhabited regions of Punannel have a climate similar to a late spring or early autumn day on Earth.

Winds tend to be higher on Punannel than they are on Earth. And there is heavy rainfall in the more northern regions of the planet.

Punannel is also prone to severe thunder-storm activity, which is most prevalent in the mountains and on the oceans of the world.

Overall, the climate of the planet is habitable to humans, and considered by some to be comfortable but not as luxurious as Risa, or Argellius.

ATMOSPHERE

- COMPOSITION: 71% Nitrogen, 24% Oxygen
- THICKNESS: Standard (80%)
- TRACE COMPONENTS: Nitrous Oxide

HYDROSphere:

- TEMPERATURE: Cool / Temperate (avg. 12 - 15C)

GEography / TERRAIN

A very terrestrial planet; the general terrain is now marred with several deep strip-mining pits as well as at least three major underground mines that are part of an elaborate prison system where individuals are sentenced to work, often to their deaths, by the Laas.

The few unspoiled regions of Punannel are often occupied by members of the Laas Struff clan, and the animals they share their lives with. Escaped slaves from the indigenous population, as well as native Waixians who have not been conscripted into Laas servitude also make their homes in the heavily forested mountains.

There are three major oceans on Punannel. And four continents with a dozen smaller sub-continents, and as many islands dotting the seascape of the planet.

There are several cities on each continent that serve as home to the Laas who have colonized the world. Offworlders living on Punannel usually live in segregated regions within these cities.

The mining camp prisons are also surrounded by large, sprawling citiscapes filled with thousands of people.

LIFE FORMS

Dominated by the humanoid Laas, who live in a society governed by clan-leaders. The native humanoid population has been largely subjugated under their Lass conquerors, and these people serve as slaves for the higher echelon of the Laas people.

Punannel is also home to a wide variety of wildlife. Some of the animals roaming the forests of Punannel are actually domesticated animals that have reverted to a more feral state.

One of the most commonly encountered example is the Kai'ut, or Ke'tch; an animal native to the Laas homeworld, Ammumum Rex. This medium-sized feline predator roughly the size and strength of a Terran lynx is the result of a retrograde devolution of a common household pet allowed, over the years, to roam wild and revert to a pre-domesticated state.
There is also a wide variety of plant-life on Punanell including several botanical life forms that can produce highly intoxicating and addictive drugs. The Struff, the wilderness-bound clan among the native population, will harvest some of these plants and convert them into primitively processed versions of their chemical, narcotic properties.

Sometimes these plants will be shipped off of Punanell and processed into their narcotic form for resale. Especially in the Ferengi open market. Tellarites, and Cardassians both enjoy Laas tobacco products.

**DEMOGRAPHICS**

Over 6 billion Laas, divided into 5 clans. Some small pockets of humans, Ferengi, Cardassians, Bajorans, and Dopteerians live among the Laas.

Native Waixians; mostly conquered and forced into slave-labor and servitude by the Laas.

There is also a large population of convicts, confined to the massive prison-mines.

**CIVILIZATION**

Laas societly is a disciplined, conformist society made up of 5 separate clans. These clans – the Lols, Gr’fud, M’rackey, M’roran, and Struff – each have their place in Laas society.

The Lols are the ruling class.

The M’rackey are the military working class, devoted to serving the Lols as soldiers and enforcers.

The M’rorans are social outcasts, often made up of outcasts from other clans.

The Struff are the agrarian, pagan-like people who eschew city living and normal Laas industrialization. They prefer to live in the wilds and live among the many forms of wildlife on Punanell.

The Gr’fud are the functioning middle-class. The most sociable towards offworlders.

Laas government could be described as a form of Oligarchical dictatorship based on a caste system.

The general technological level of the planet is TL6. The Laas has developed warp-drive and they do have a functioning planetary defense force.

Native Waixians who have not been captured, and enslaved by the Laas have a loosely governed, tribal society. And, while not primitive they do not have the technology to mount a successful revolt against the Laas occupying the planet.

**RESOURCES**

Punanell has many resources for export, but the world is primarily a mining world. Mining is the Laas’ main industry and it is what makes them a thriving part of the interstellar community.

Punanell is rich in metals, and minerals. Not only are many raw ores used to make alloys used in starship construction mined on Punanell, but also dilithium, pergium, and other important sources of energy for reactors and starship drives.

The Lols also export many of their semi-domesticated animals as exotic pets.

There are also the aforementioned plants, able to be processed into addictive narcotics. Waixian tobacco is considered to have a very pleasant flavor, but it is also an addictive hallucinogenic.

**Waixian Tobacco**

A highly addictive hallucinogenic drug that also increases the appetite of someone smoking it so that they will eat up to three times as much food under the influence of the drug, as they would normally consume if not under the tobacco's effects.

*Type:* Inhaled
*Onset:* 2d6 rounds
*Potency:* +2TN
*Treatment:* +1TN
*Effect:* -1d6 to Perception, -3 Savvy reactions, -1 to Willpower
*Secondary Effect:* Appetite increase (Stamina reaction - TN10 – or consume any available food for 3d6-Vit mod minutes)
*Stages:* 2

One might consider the exporting of Waixian slaves from the Punanell colony, to other Laas holdings a type of resource, although most civilized societies do not consider trafficking in humanity to be a resource.

The Laas also export the manure, or dung of several animals native to Punanell. Usually this dung is used in agricultural industries; as a fertilizer. The Laas will harvest animal dung in massive amounts, then process it and bag it for shipping.

The Laas refer to this processed dung as Manore – pronounced “man-OR-ay”. A possible corruption of the Standard word, manure. It is rumored some Laas will consume some varieties of Manore – especially the dung of domestic animals.

Most Laas will deny this. But, Federation explorers have encountered members of the M’roran clan consuming Manore due to a lack of availability of other food. The rumor of Manore consumption also extends to the M’rackey – who are said to either eat, or smoke Manore to obtain an even more intensely intoxicated effect than can be attained from smoking the Waixian tobacco.

Some medical scientists have theorized that the practice of consuming Manore could be at the root of not only the infamous, noxious Laas flatus but also the deadly Laas cold.
# Manore

The harvested and processed dung of any number of domestic, and semi-domesticated animals. Intoxicating, but also poisonous to people not used to consuming it.

**Type:** Consumed (eaten), or Inhaled (smoked)

**Onset:** 5d6 rounds (eaten), 2d6 rounds (smoked)

**Potency:** +7TN

**Treatment:** +4TN

**Effect:** -1d6 to Vitality per hour after eating. Smoking Manore causes -2d6 to Perception. Effects last until a cure is administered to detoxify the system

**Secondary Effect:** 1d6+3 damage due to toxins released into their system

**Stages:** 1

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**The Badge of Office of the Laas Governor of Punannel**

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**Slatus (clan Gr'fud)**

– Governor of the Laas Colony of Punannel, on Waix Feltus V

**Species:** Laas

**Species Abilities:** Competitive, Flatulent, Mathematician

**Attributes:** Agl 7 (+/- 0), Int 8 (+1), Per 10 (+2), Prs 8 (+1), Str 9 (+1), Vit 11 (+2)

**Reactions:** Quik +2, Savv +2, Stam +2, Will +2

**Profession:** Diplomat

**Professional Abilities:** Insight, Educated, Anticipate Opposition, Power Player, Great Reputation, Choice Assignment (Governor of Punannel)

**Advancements:** 51

**Skills:** Armed Combat (Longsword) +6, Athletics (Ride) +7, Administration (Planetary Government) +9, Streetwise +6, Influence (Intimidate) +8, Culture (Laas, Waixian) +7, History (Laas) +6, Law (Laas, Federation) +8, Politics (Laas, Federation) +10, Religion (Laas) +7, Specific World (Ammumum Rex, Waix Feltus V) +6, Language (Federation Standard) +6, (Klingon) +3, (Ferengi) +3, Negotiate +4, Observe (Listen) +8, Persuade (Debate, Oratory) +9, Energy Weapons +4, Planetary Science (Geology) +4, Sport (Wrestling) +5, Survival (Forest) +6, Tactics (Ground) +7, Unarmed Combat (Brawling, Boxing) +10

**Edges:** Ally 3, Bold, Command 2, Confident, Contacts (Laas Government / Administration), Exceptional Fortitude, Promotion 7, Sherpa, Shrewd, Two-handed Fighting, Unyielding

**Flaws:** Arrogant, Devotion (Laas Government), Infamy (Cruelty), Intolerant (Waixians), Proud

**Health** 12  **Courage** 9  **Renown** 21